Interactive Scenario-Based Simulations for Inclusive Event Planning

These scenarios can be adapted to an interactive online training module or software where choices can lead to different outcomes, helping organizers learn to adapt and react to various needs effectively.

Scenario 1: Venue Selection and Setup

Objective: Choose a venue and setup that accommodates all participants, including those with physical disabilities and sensory sensitivities.

Background: You are organizing a conference for a diverse group of 100 participants. Some attendees require wheelchair access, and others are sensitive to loud noises and bright lights.

Tasks:

1. Choose a Venue:

- Option A: A picturesque conference center with limited wheelchair accessibility but excellent audio-visual facilities.
- Option B: A fully accessible community hall with moderate facilities but no built-in audiovisual equipment.
- Option C: A university lecture hall that is wheelchair accessible and has state-of-the-art audio-visual equipment but fluorescent lighting.

Consequences:

- Option A may lead to difficulties for participants who need wheelchair access.
- Option B requires additional rental of AV equipment, possibly straining the budget.
- Option C might necessitate adjustments for lighting to accommodate those with sensory sensitivities.

2. Adjust the Environment:

- Option A: Rent portable ramps and arrange for an on-site technician to assist with accessibility.
- Option B: Opt for external AV hire and arrange setups a day earlier to ensure functionality.
- Option C: Install temporary filters over fluorescent lights and provide noise-canceling headphones at entrances.

Feedback: Each choice would provide instant feedback on how well it meets the needs of all participants, including cost implications and participant satisfaction levels.

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Scenario 2: Managing Unexpected Situations

Objective: Adapt the event dynamically when unexpected needs arise.

Background: During the event, a participant informs you that they have a severe allergy to peanuts, which is present in some of the planned snacks.

Tasks:

1. Immediate Action:

- Option A: Announce a reminder about the peanut content in snacks and direct those with allergies to a separate snack table.
- Option B: Quickly remove and replace all snacks containing peanuts with alternatives.
- Option C: Offer to provide a special meal from a nearby restaurant for the participant.

2. Long-term Adjustment:

- Option A: For future events, include an allergy section in the registration form to collect this information beforehand.
- Option B: Decide to only provide peanut-free catering for all future events.
- Option C: Create an emergency health plan and train staff on handling similar situations.

Feedback: Reflect on the effectiveness of the immediate response and the feasibility of long-term adjustments, including participant reactions and potential legal implications.

Scenario 3: Inclusive Activity Planning

Objective: Plan event activities that are inclusive of all participants' abilities and preferences.

Background: You are organizing a workshop that includes several group activities. Participants include people with various disabilities, non-native language speakers, and all age groups.

Tasks:

1. Choose Activities:

- Option A: High-energy team-building exercises that involve physical movement.
- Option B: Brainstorming sessions that include visual aids and written materials.
- Option C: A mix of seated discussions and interactive, assistive-technology-driven activities.



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2. Adaptations for Accessibility:

- Option A: Provide an alternative set of activities for those who cannot participate in physical tasks.
- Option B: Ensure that all materials are available in multiple languages and formats.
- Option C: Use technology like translation apps and speech-to-text software to enhance accessibility.

Feedback: Each choice leads to different levels of engagement and satisfaction among attendees, impacting overall event success.

These scenarios can be programmed into an interactive online training platform using branching logic where each decision affects subsequent options and outcomes. Tools like Articulate Storyline or Adobe Captivate are ideal for creating such interactive simulations, providing realistic, immersive learning experiences for event organizers.



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